### Creative Computing II

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### Signals The Complex Exponential



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### Signals The Complex Exponential



 $e^{i\omega t} = \cos(\omega t) + i\sin(\omega t); \ e^{-i\omega t} = \cos(\omega t) - i\sin(\omega t).$ 

### Signals Sinusoidal functions

#### Functional relations:

•  $\cos(\omega t) = \frac{e^{i\omega t} + e^{-i\omega t}}{2}$ •  $\sin(\omega t) = \frac{e^{i\omega t} - e^{-i\omega t}}{2i}$ 

#### Identities:

- $e^{i\pi} = -1$  (Euler's Identity) •  $e^{i\frac{\pi}{2}} = i$
- $e^{2\pi i} = 1$
- $(\cos(\theta) + i\sin(\theta))^n = \cos(n\theta) + i\sin(n\theta)$  (de Moivre's formula)

Signals Fourier Series

Square wave:

$$s_f(t) = \sum_{k=1}^{\infty} \frac{1}{2k-1} \sin(2\pi(2k-1)ft)$$



### Signals Fourier Series

Fourier Series:

- Any signal can be written as a weighted sum of sin and cos terms: a Fourier Series.
- ► For a signal of length *L*, all sinusoids have angular frequencies that are integer multiples of  $\frac{2\pi}{L}$ .
- ► For a real discrete-time signal at sample rate *R*, the maximum frequency component is the Nyquist frequency.

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Fourier Analysis of Signals:

- Extraction of frequency components for a given signal;
- Dot-product multiply by complex exponential signal;
- Magnitude and phase of result give magnitude and phase of corresponding sinusoid.



- dot-product of sinusoid with *exactly itself* gives a non-zero result;
- all other dot-products between sinusoids give zero.
- sinusoids are orthogonal basis functions.





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- $\omega$  takes on values  $\{0, \frac{2\pi}{L}, \frac{4\pi}{L}, ..., \pi, ..., \frac{2\pi(L-1)}{L}\}$
- L (real) signal values  $\rightarrow \frac{L}{2}$  (complex) frequency components

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Note:  $\mathcal{F}(x)$  sometimes notated as  $\tilde{x}$ .



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$$\begin{array}{l} \boldsymbol{k} \leftarrow \mathcal{F}(\boldsymbol{x}) \\ \boldsymbol{k} \leftarrow \operatorname{length}(\boldsymbol{x}) \\ \boldsymbol{X} \leftarrow \operatorname{newArray}(\boldsymbol{k}, \boldsymbol{0}) \\ \textbf{for } \boldsymbol{j} \text{ from 0 below } \boldsymbol{L} \textbf{ do} \\ \textbf{for } \boldsymbol{k} \text{ from 0 below } \boldsymbol{L} \textbf{ do} \\ \boldsymbol{X}_{j} \leftarrow \boldsymbol{X}_{j} + \boldsymbol{x}(\boldsymbol{k}) \times \boldsymbol{e}^{-\frac{2\pi i j \boldsymbol{k}}{L}} \\ \textbf{end for} \\ \textbf{end for} \end{array}$$

$$(\mathcal{F}(x(k)))(\omega) = \sum_{k=0}^{L/2-1} x(2k)e^{-i\omega(2k)} + e^{-i\omega} \sum_{k=0}^{L/2-1} x(2k+1)e^{-i\omega(2k)}$$

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The Fast Fourier Transform

Notes:

- FFT has time complexity  $O(N \log N)$
- Real algorithms are significantly more complicated
  - non-powers-of-two;
  - base case;
  - choice of radix;
  - exploit performance characteristics of processor and memory.

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- successive elements are for successive integer multiples of the fundamental, all the way up to the Nyquist frequency;
- components above the Nyquist then continue all the way to angular frequency  $\frac{2(L-1)\pi}{L}$  (regular frequency  $\frac{L-1}{L}$ ).

Fourier Transforms and Convolution

Previously:

- system H response to signal x is h \* x;
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Fourier Transform of a convolution is the product of the Fourier Transforms:

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so system output for signal x is

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Octave:

ifft(fft(h,length([h x])-1).\*fft(x,length([h x])-1))

Fourier Transforms and Convolution

$$y = \mathcal{F}^{-1}(\mathcal{F}(h) \times \mathcal{F}(x))$$

SO

$$\mathcal{F}(y) = \mathcal{F}(h) \times \mathcal{F}(x)$$

- $\mathcal{F}(h)$  is the **frequency response** of the system.
- the frequency spectrum of the output signal is the product of the spectrum of the input and the frequency response of the system.