

MSc Arts Computing Interactive Media Tools

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Creative processes for project-based research in interactive media

Pre-course Questionnaire

1. When starting to work on a computing & design project how do you go about researching the topic?
Please give one or more examples of types of research you have undertaken for a creative project.
2. What helps you come up with ideas for a project?
Please give at least one or more examples of creative processes in reference to a project of yours.
3. Which software programs/programming environments do you usually use for your creative work?
4. Please tell us how familiar you are with using Macromedia Flash MX by underlining (or circling) the appropriate answer:
 - Never used before — Used at least once — Use occasionally — Use it all the time.

Any other comments?

For more details, contact Yanna Vogiazou (y.vogiazou@gold.ac.uk) or check our website:

- <http://doc.gold.ac.uk/mscac/> .